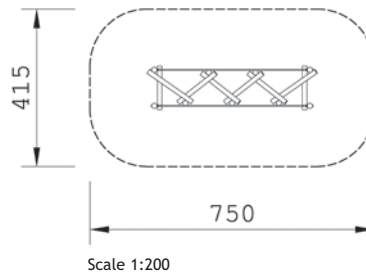
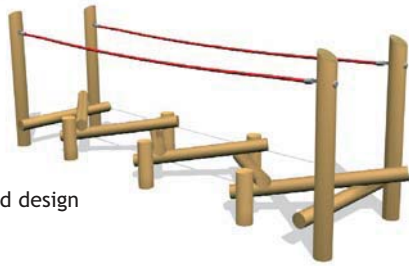




## Zigzag balancing bridge

Robinia wood design



**Components:**  
 2 End frames  
 6 Balancing beams  
 2 Holding ropes made of polyamide Hercules ropes

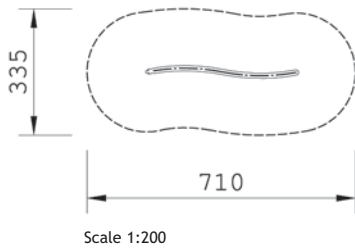
- 9 x 50 x 50 x 80 cm  
Concrete needed:  
ca. 0.90 m<sup>3</sup>
- 2 x 40 x 40 x 80 cm  
Concrete needed:  
ca. 0.20 m<sup>3</sup>
- 12 x 40 x 40 x 80 cm  
Concrete needed:  
ca. 0.90 m<sup>3</sup>
- 1 x 40 x 40 x 80 cm  
Concrete needed:  
ca. 0.10 m<sup>3</sup>

- Total weight:**
- ca. 340 kg
  - ca. 70 kg
  - ca. 960 kg
  - ca. 30 kg
- Large individual part:**
- ca. 75 kg
  - ca. 65 kg
  - ca. 85 kg
  - ca. 30 kg

Zigzag balancing bridge ●

906110200 R

## Balancing snake



**Adapt safety area to shape of equipment!**  
 1.50 m all round, measured from outer edge of equipment!

**Components:**  
 1 Carved balancing beam  
 2 Steel feet

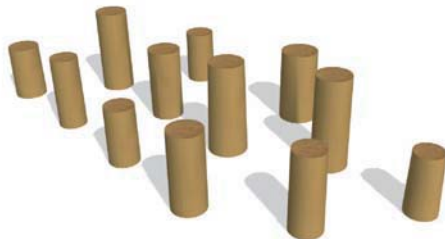
- ca. 2 P. x ca. 4.0 h
- ca. 2 P. x ca. 0.5 h
- ca. 2 P. x ca. 2.0 h
- ca. 1 P. x ca. 0.5 h

- 5 - 12 years
- 3 - 12 years
- 4 - 10 years

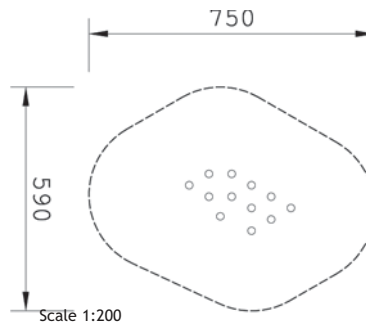
Balancing snake ●

906110250 R

## Jumping blocks



Robinia wood design



**Components:**  
 12 Blocks Ø 22 - 35 cm

**Adapt the safety area to the arrangement of the individual jumping blocks!**  
 1.50 m all round, measured from outer edge of jumping blocks!

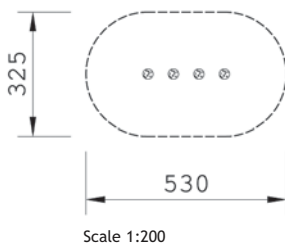
- 4.50 x 1.15 x 1.50 m
- 4.00 x 0.18 x 0.55 m
- Ø 0.22 - 0.30 x 0.20 - 0.60 m
- Ø 0.25 x 0.55 m

- 0.45 m
- 0.55 m
- 0.35 - 0.55 m

Jumping blocks ●

906110300 R

## Jumping mushroom



Robinia wood design

**Adapt the safety area to the arrangement of the individual jumping mushrooms!**  
 1.50 m all round, measured from outer edge of jumping mushrooms!

**Components:**  
 1 Jumping mushroom with metal cap

EN 1176

Design variants

Coniferous wood:  
 Spruce/pine, green,  
 on galv. steel feet

Coniferous wood:  
 Larch/Douglas fir,  
 glazed, on galv. steel  
 feet

Robinia / oak, glazed

Steel posts, galv.,  
 wooden parts oak

Jumping mushroom ●

906110350 R

906110350 S

► Subject to technical modifications ► Regular checks